

# Marco Livesu

## Born

August 11th, 1983, Cagliari (Italy)

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## Work address

CNR - IMATI

Consiglio Nazionale delle Ricerche

Istituto di Matematica Applicata e Tecnologie Informatiche

Via de Marini, 6

16149, Genoa, Italy

## CURRENT POSITION

### Researcher (tenured)

(since Dec 2016)

Institute for Applied Mathematics and Information Technologies (IMATI)

National Research Council of Italy (CNR)

### Lecturer (Professore a Contratto)

(since Sep 2020)

University of Cagliari, Italy

## PREVIOUS POSITIONS

### Researcher

(Nov 2016 - Dec 2016)

Institute for Applied Mathematics and Information Technologies (IMATI)

National Research Council of Italy (CNR)

### Post-Doctoral Fellow, with Dott. Michela Spagnuolo

(Oct 2015 - Oct 2016)

Institute for Applied Mathematics and Information Technologies (IMATI)

National Research Council of Italy (CNR)

### Post-Doctoral Fellow, with Prof. Riccardo Scateni

(Mar 2015 - Sep 2015)

University of Cagliari, Italy

### Post-Doctoral Fellow, with Prof. Alla Sheffer

(Jun 2014 - Jan 2015)

University of British Columbia, Vancouver, Canada

## VISITING

### Visiting Academic at University of Cagliari, Italy

(since Mar 2020)

### Visiting Academic at New York University, USA

(Feb 2019 - Mar 2019)

Host: Prof. Daniele Panozzo

### Visiting Academic at University of Genoa, Italy

(Feb 2015 - Sep 2015)

Host: Prof. Enrico Puppo

### Visiting Phd Student at University of British Columbia, Canada

(Sep 2012 - Apr 2013)

Host: Prof. Alla Sheffer

## ITALIAN HABILITATIONS

Scientific habilitations awarded by the Italian Ministry of University and Research (MIUR):

— Habilitation as **Full Professor** in Information Elaboration Systems (09/H1) (since 2023)

— Habilitation as **Associate Professor** in Information Elaboration Systems (09/H1) (since 2020)

— Habilitation as **Associate Professor** in Computer Science (01/B1) (since 2020)

## EDUCATION

### PhD in Mathematics and Computer Science at University of Cagliari, Italy

(Jan 2010 - May 2014)

**Grade:** Excellent

**Thesis:** Understanding the Structure of 3D Shapes: PolyCubes and Curve-Skeletons

**Advisor:** Prof. Riccardo Scateni

**Reviewers:** Prof. Konrad Polthier, Prof. Leila De Floriani

### Master of Computer Science at University of Cagliari, Italy

(Oct 2008 - Sep 2010)

**Grade:** 110/110 cum laude

**Thesis:** Automatic 3D Skeletonization Using Multiple Views (see IJ1)

**Advisor:** Prof. Riccardo Scateni

**Bachelor of Computer Science** at University of Cagliari, Italy

(Oct 2005 - Jul 2008)

**Grade:** 110/110 cum laude

**Thesis:** Digital Terrain Models Construction Using Delaunay Triangulations

**Advisor:** Prof. Riccardo Scateni

## LANGUAGES

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Italian (mother tongue), English (proficient)

## AWARDS and HONORS

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1. Co-advisor (with R. Scateni and E. Gobbetti) of the PhD thesis *Adaptive Grid-based Hexmeshing: Exploring wider solution spaces*, authored by L. Pitzalis and awarded as Best PhD Thesis in Computer Graphics at the Eurographics Italian Chapter conference (STAG2023)
2. Listed as world's top 2% scientist for the single year impact (2022)  
<https://elsevier.digitalcommonsdata.com/datasets/btchxktzyw/6>
3. Best Paper Award for the article *Topological Initialization of Injective Integer Grid Maps* ([IP10]), presented at STAG 2022
4. SGP Dataset Award 2021 for the HexaLab project (IJ14)  
<http://awards.geometryprocessing.org>
5. Honorable mention for the article *A Mesh Generation Perspective on Robust Mappings* (IP9), presented at STAG 2020
6. Co-advisor (with R. Scateni) of the PhD thesis *Real-time Deformation with Coupled Cages and Skeletons*, authored by F. Corda that received a honorable mention for Best PhD Thesis in Computer Graphics at the Eurographics Italian Chapter conference (STAG2020)
7. Winner of the CNR Short Term Mobility Grant (2018)  
spent visiting Prof. Daniele Panozzo at New York University from Feb 10, 2019 to Mar 03, 2019
8. Top conference paper, for article *Gradient Field Estimation on Simplicial Meshes* (IP7), presented at STAG 2018 and shortlisted for journal extended version (IJ16)
9. Top conference paper, for article *slice2mesh: meshing sliced data for the simulation of AM Processes* (IP6), presented at STAG 2018 and shortlisted for journal extended version (IJ15)
10. Elsevier Reviewer of Distinction (2018)  
Awarded by The Editors of Computers & Graphics Journal
11. Co-author of Matteo Bracci for the article Hexalab, based on his thesis work at the University of Pisa, and awarded as Best Bachelor Thesis in Computer Graphics at the Eurographics Italian Chapter conference (STAG2018)
12. Special mention at the IEEE TVCG Best Reviewer Award (2017)
13. Elsevier Outstanding Contribution in Reviewing (2017)  
Awarded by The Editors of Computers & Graphics Journal
14. Top conference paper, for article *Heat Flow Based Relaxation of n Dimensional Discrete Hyper Surf.* (IP4), presented at STAG 2017 and shortlisted for journal extended version (IJ11)
15. Co-advisor (with Prof. Riccardo Scateni) of the thesis *Polycubes Optimization*, authored by Gianmarco Cherchi and awarded as Best Master Thesis in Computer Graphics at the Eurographics Italian Chapter conference (STAG2016)
16. Winner of an Alain Bensoussan 12 months PostDoctoral Fellowship (2015/2016), funded by European Research Consortium for Informatics and Mathematics (ERCIM)  
*refused due to another offer*
17. Front cover of ACM Transactions on Graphics (Volume 35, No 1)

18. Three years PhD scholarship, funded by  
P.O.R. Sardegna F.S.E. Operational Programme of the Autonomous Region of Sardinia  
European Social Fund 2007-2013 - Axis IV Human Resources, Objective I.3, Line of Activity I.3.1

## OPEN SOURCE PROJECTS (selected)

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1. *CinoLib* – A generic programming header only C++ library for processing polygonal and polyhedral meshes  
<https://github.com/mlivesu/cinolib> (763★, 84 forks)
2. *HexaLab* – An Online Viewer for Hexahedral Meshes  
[www.hexalab.net](http://www.hexalab.net) (106★, 30 forks)
3. *Interactive And Robust Mesh Booleans*  
<https://github.com/gcherchi/InteractiveAndRobustMeshBooleans> (98★, 19 forks)
4. *Fast and Robust Mesh Arrangements using Floating-point Arithmetic*  
<https://github.com/gcherchi/FastAndRobustMeshArrangements> (105★, 22 forks)
5. *LoopyCuts* – Practical Feature-Preserving Block Decomposition for Strongly Hex-Dominant Meshing  
<https://github.com/mlivesu/LoopyCuts> (53★, 11 forks)
6. *Slice2Mesh* – A Direct Meshing Tool for the Simulation of Additive Manufacturing Processes  
<https://github.com/mlivesu/slice2mesh> (31★, 4 forks)
7. *CageLab* – An Interactive Tool for Cage-Based Deformations  
<https://github.com/cordafab/Cagelab2018> (25★, 8 forks)

## TALKS

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1. *Fabrication-Aware Shape Decomposition*  
invited talk at University of Cagliari (MaIn Colloquium)  
7 November, 2023 - Cagliari, Italy  
[https://web.unica.it/unica/it/main\\_colloquium.page](https://web.unica.it/unica/it/main_colloquium.page)
2. *VOLMAP: a Large Scale Benchmark for Volume Mappings to Simple Base Domains*  
paper presented at Symposium on Geometry Processing (SGP)  
5 July, 2023  
(presenting [IP34])
3. *A course on Hex-Mesh Generation and Processing*  
PhD School at SGP 2023  
1 July, 2023  
In collaboration with Gianmarco Cherchi (University of Cagliari)
4. *A course on Hex-Mesh Generation and Processing*  
Course at SIGGRAPH Asia 2022  
8 December, 2022  
In collaboration with Nico Pietroni (UTS)
5. *Robust and Interactive Mesh Booleans*  
invited talk at INRIA  
28 November, 2022 - Sophia-Antipolis, France  
Host: Adrien Bousseau
6. *Topological Initialization of Injective Integer Grid Maps*  
paper presented at Smart Tools and Applications in Graphics (STAG)  
18 November, 2022  
(presenting [IP10])
7. *Computational Assemblies: Analysis, Design, and Fabrication*  
Tutorial at Eurographics 2022  
25 April, 2022  
In collaboration with Peng Song (SUTD) and Ziqi Wang (ETH)

8. *Fabrication-Aware Shape Decomposition*  
invited talk at the Computational Fabrication Seminar  
<https://computational-fabrication.org>  
31 March, 2022  
Host: Peng Song (SUTD)
9. *Recent Advancements on Grid-Based Hexahedral Meshing*  
invited talk at the FRAMES Workshop  
6 December, 2021  
(given remotely due to COVID)
10. *A Mesh Generation Perspective on Robust Mappings*  
paper presented at Smart Tools and Applications in Graphics (STAG)  
13 November, 2020 - Florence, Italy  
(given remotely due to COVID)  
(presenting [IP9])
11. *LoopyCuts: Practical Feature-Preserving Block Decomposition for Strongly Hex-Dominant Meshing*  
invited talk at MIT Graphics Seminars  
9 September, 2020 - Cambridge, USA  
(given remotely due to COVID)  
Host: Justin Solomon, Paul Zhang (MIT)
12. *Generation, Visualization and Assessment of Hexahedral Meshes*  
invited talk at INRIA  
26 September, 2019 - Sophia-Antipolis, France  
Host: Evelyne Hubert
13. *From 3D Models to 3D Prints: an Overview of the Processing Pipeline*  
invited talk at University of Verona  
16 November, 2018 - Verona, Italy  
Host: Prof. Andrea Giachetti
14. *slice2mesh : meshing sliced data for the simulation of AM Processes*  
paper presented at Smart Tools and Applications in Graphics (STAG)  
18 October, 2018 - Brescia, Italy  
(presenting [IP6])
15. *slice2mesh : meshing sliced data for the simulation of AM Processes*  
invited talk at EGIT PhD School on Graphics and Geometry Processing for AM  
17 October, 2018 - Brescia Italy
16. *From 3D Models to 3D Prints: an Overview of the Processing Pipeline*  
invited talk at EGIT PhD School on Graphics and Geometry Processing for AM  
17 October, 2018 - Brescia Italy  
with Jonas Martínez (INRIA)
17. *Fabrication-Aware Shape Decomposition*  
invited talk at EGIT PhD School on Graphics and Geometry Processing for AM  
17 October, 2018 - Brescia Italy
18. *Fabrication-Aware Shape Decomposition*  
ng - Curves and Surfaces (C&S)  
28 June, 2018 - Arcachon, France  
Host: Georg Muntingh
19. *Cinolib – A generic programming header only C++ library for processing polygonal and polyhedral meshes*  
invited talk at University of Cagliari  
February, 2018 - Cagliari, Italy  
Host: Prof. Riccardo Scateni
20. *Research and Challenges in Polygonal/Polyhedral Mesh Generation*  
talk at ERC CHANGE Workshop  
30 January, 2018 - Leysin, Switzerland  
Host: Prof. Annalisa Buffa

21. *CAXMan: Computer Aided Technologies for Additive Manufacturing*  
paper presented at Smart Tools and Applications in Graphics (STAG)  
12 September, 2017 - Catania, Italy
22. *Heat Flow Based Relaxation of  $n$  Dimensional Discrete Hyper Surfaces*  
paper presented at Smart Tools and Applications in Graphics (STAG)  
11 September, 2017 - Catania, Italy  
(presenting [IP4])
23. *Explicit Cylindrical Maps for General Tubular Shapes*  
paper presented at Solid and Physical Modeling (SPM)  
2 June, 2017 - Berkeley, USA  
(presenting [IJ10])
24. *From 3D Models to 3D Prints: an Overview of the Processing Pipeline*  
paper presented at Eurographics 2017  
25 April, 2017 - Lyon, France  
(presenting [IJ9])
25. *European Projects at CNR IMATI*  
talk at Eurographics 2016  
12 May, 2016 - Lisbon, Portugal
26. *Practical Medial Axis Filtering for Occlusion-Aware Contours*  
paper presented at Smart Tools and Applications in Graphics  
16 October, 2015 - Verona, Italy  
(presenting [IP3])
27. *Practical Hex-Mesh Optimization via Edge-Cone Rectification*  
paper presented at ACM SIGGRAPH  
13 August, 2015 - Los Angeles, USA  
(presenting [IJ6])
28. *Coarse Layouts for Structured Surface and Volumetric Meshing*  
invited talk at INRIA  
22 June, 2015 - Sophia-Antipolis, France  
Host: Pierre Alliez
29. *Automatic Generation of Hexahedral Meshes of Articulated Objects*  
invited talk at CNR-IMATI  
12 May, 2015 - Genoa, Italy  
Hosts: Michela Spagnuolo, Marco Attene
30. *PolyCut: Monotone Graph-Cuts for PolyCube Base-Complex Construction*  
paper presented at ACM SIGGRAPH Asia  
20 November, 2013 - Hong Kong  
(presenting [IJ4])
31. *Extracting curve-skeletons from digital shapes using occluding contours*  
paper presented at Computer Graphics International (CGI)  
11 June, 2013 - Hannover, Germany  
(presenting [IJ3])
32. *Rigid registration of different poses of animated shapes*  
paper presented at Winter School of Computer Graphics (WSCG)  
June, 2013 - Plzen, Czech Republic  
(presenting [IJ2])
33. *Reconstructing the Curve-Skeleton of 3D Shapes Using the Visual Hull*  
invited paper presented at Eurographics Symposium on Parallel Graphics and Visualization (EGPGV)  
5 May, 2013 - Girona, Spain  
(presenting [IJ1])

#### Editor for International Scientific Journals:

- Guest Editor, Computers & Graphics (Special Issue on STAG 2018) 2019
- Academic Editor, PLOS One since 2018
- Guest Academic Editor, PLOS One 2017

#### Chair:

- Program Chair, Smart Tools and Apps in Computer Graphics (STAG) 2018
- Awards Chair, Smart Tools and Apps in Computer Graphics (STAG) 2020, 2019
- Student Volunteer Chair, Eurographics (EG) 2019
- Session Chair, Eurographics (EG) 2020
- Session Chair, Smart Tools and Apps in Computer Graphics (STAG) 2020, 2019, 2018
- Session Chair, Shape Modeling International (SMI) 2017

#### Committees:

- Program Committee, SIGGRAPH 2024, 2023
- Program Committee, Symposium on Geometry Processing (SGP) 2024, 2023, 2022, 2021
- Program Committee, Symposium on Solid and Physical Modeling (SPM) 2024
- Program Committee, Eurographics, STAR papers (EG) 2023
- Program Committee, Eurographics, short papers (EG) 2021, 2020
- Program Committee, Replicability Stamp since 2020
- Program Committee, SIBGRAPI 2017
- Program Committee, Int. Conference on Computer Graphics Theory and Applications (GRAPP) since 2017
- Program Committee, Smart Tools and Apps in Computer Graphics (STAG) since 2016
- Best Paper Award Committee, Symposium on Geometry Processing (SGP) 2022
- Best Thesis Award Committee, Smart Tools and Apps in Computer Graphics (STAG) 2018, 2017, 2016
- Local Organizing Committee, Eurographics (EG) 2019

#### PhD Thesis Committee:

- Felix Hähnlein (INRIA, Université Cote D'Azur) 2022
- Alvaro Fuentes Suarez (INRIA, Université Cote D'Azur) 2019

#### Evaluator for Competitive Funding:

- Technical evaluator for the Israel Science Foundation (ISF), Personal Research Grants 2021
- Technical evaluator for the Italian Ministry of Economic Growth (MISE, FCS projects) 2020, 2019

#### Evaluator for Book Proposals:

- Technical evaluator for Elsevier, Book Proposals on mechanics of materials and mechanical engineering 2022

#### Reviewer:

- SIGGRAPH 2023, 2022, 2021, 2020, 2019, 2018, 2016
- SIGGRAPH Asia 2023, 2022, 2021, 2020, 2017, 2016
- ACM Transactions on Graphics (TOG) 2022, 2018, 2017, 2016, 2015
- IEEE Transactions on Visualization and Computer graphics (TVCG) 2022, 2021, 2020, 2018, 2017, 2016
- Computer-Aided Design (CAD) 2022, 2020, 2015, 2014
- EuroGraphics (EG) 2023, 2022, 2021, 2020, 2019, 2017, 2016
- IEEE Access 2020, 2019
- Computer Graphics Forum (CGF) 2022, 2020, 2019, 2017, 2016
- Symposium on Geometry Processing (SGP) 2022, 2021, 2016, 2015
- Computer Aided Geometric Design (CAGD) 2022
- Pacific Graphics (PG) 2019, 2018, 2017, 2016
- Engineering with Computers 2023
- CAD Conference 2019, 2018
- T&F, Computer Methods in Biomechanics and Biomedical Engineering 2016, 2015
- Robotics and Computer Integrated Manufacturing 2017
- PLOS One 2017
- Numerical Algorithms 2017, 2016
- Computers & Graphics (C&G) 2022, 2021, 2020, 2019, 2018, 2017, 2016, 2015, 2013
- Shape Modeling International (SMI) 2016
- Intern. Conf. on Geometric Modeling and Processing (GMP) 2016
- The Visual Computer 2022, 2021, 2020, 2016
- Graphical Models 2015
- Computer-Aided Design and Applications 2018

— Intern. Conf. on Comp. Graphics Theory and Appl. (GRAPP)	2017, 2016, 2015
— WSCG	2015

## EDUCATIONAL ACTIVITIES

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### Teaching:

— Lecturer, A course on Hex-Mesh Generation and Processing, <i>SGP PhD School</i>	2023
— Lecturer, A course on Hex-Mesh Generation and Processing, <i>SIGGRAPH Asia Course</i>	2022
— Lecturer, Computational Assemblies: Analysis, Design, and Fabrication, <i>Eurographics Tutorial</i>	2022
— Lecturer, Video Game Design (VGD), <i>University of Cagliari, Italy</i>	since 2020
— Lecturer, Geometry Processing for Digital Manufacturing, <i>EGIT PhD School</i>	2018
— Teaching assistant, Advanced Data Structures, <i>University of Cagliari, Italy</i>	2015, 2013, 2011, 2010
— Teaching assistant, Computer Architectures, <i>University of Cagliari, Italy</i>	2011, 2010

### Visiting Students (1):

— Francois Protas (INRIA, France)	Nov-Dec 2021
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### PhD Students (5):

- L. Pitzalis - *Adaptive Grid-based Hexmeshing: Exploring wider solution spaces*  
University of Cagliari, 2022 (co-supervised with R. Scateni and E. Gobbetti)  
- **awarded as Best PhD Thesis in Computer Graphics at STAG 2023**
- F. Corda - *Real-time Deformation with Coupled Cages and Skeletons*  
University of Cagliari, 2020 (co-supervised with R. Scateni)  
- **honorable mention as Best PhD Thesis in Computer Graphics at STAG 2020**
- G. Cherchi - *Polycube Optimization and Applications: From the Digital World to Manufacturing*  
University of Cagliari, 2019 (co-supervised with R. Scateni)  
- **awarded as Best PhD Thesis in Computer Graphics at STAG 2019**
- S. Casti - *Cages and Skeletons in Digital Animation: A Novel Skeleton-based Approach for Cage Generation*  
University of Cagliari, 2019 (co-supervised with R. Scateni)
- A. Muntoni - *Geometry Processing for Subtractive Fabrication*  
University of Cagliari, 2018 (co-supervised with R. Scateni)

### Master Students (11):

- F. Meloni - *Advancing Volumes - A Tetrahedral Mesh Generation Method*  
University of Cagliari, 2023 (co-supervised with G. Cherchi)
- F. Zoccheddu - *Modellazione di mesh volumetriche di esadri mediante box modeling*  
University of Cagliari, 2023 (co-supervised with R. Scateni)  
- **full paper published at Symposium on Geometry Processing 2023 [IJ35]**
- E. Pau - *HoloSculpt: un Tool per Modellazione 3D di Mesh Fabbicabili*  
University of Cagliari, 2019 (co-supervised with D. Spano)
- S. Staglianò - *Temporal Integration Analysis in Geodesic Distances Comput. through Heat Eq.*  
University of Genoa, 2017 (co-supervised with E. Puppo)
- G. Cherchi - *PolyCubes Optimization*  
University of Cagliari, 2015 (co-supervised with R. Scateni)  
- **full paper published at Symposium on Geometry Processing 2016 [IJ8]**  
- **awarded as Best Master Thesis in Computer Graphics at STAG 2016**
- F. Winkelmolen - *Hexahedral Meshes from Curve-Skeletons*  
University of Genoa, 2015 (co-supervised with E. Puppo)  
- **full paper published at Pacific Graphics 2016 [IJ7]**
- S. Casti and F. Corda - *CageLab: Interactive Tool for Cage-based Animation*  
University of Cagliari, 2015 (co-supervised with R. Scateni)  
- **full paper published at STAG 2018 [IP5]**
- S. Volpe - *Building Anisotropic Cages for Digital Character animation*  
University of Genoa, 2015 (co-supervised with E. Puppo)



- A. Muntoni - *Simplifying the Shape of Triangle Meshes for Unfolding, Milling and Fabrication*  
University of Cagliari, 2014 (co-supervised with R. Scateni)
- F. Usai - *A novel Technique for Shape Matching Based on Skeletal Feature Points*  
University of Cagliari, 2011 (co-supervised with R. Scateni)
- D. Cabiddu and G. Marcias- *Detecting Shape Features from Meshes Using JMAPT*  
University of Cagliari, 2012 (co-supervised with R. Scateni and A. Giachetti)

#### Bachelor Students (9):

- V. Scema - *Comparazione Algoritmi di Ricerca del Path Minimo su Mesh Triangolari*  
University of Cagliari, 2022
- F. Piscitelli - *Sviluppo di un Algoritmo di Ambient Occlusion per l'Analisi di Mesh Tridimensionali*  
University of Cagliari, 2022
- D. De Luca - *Study and Implementation of As-Rigid-As-Possible Surface Deformations*  
University of Cagliari, 2022
- F. Pitzalis - *Mesh Simplification, Struttura e Analisi con Quadric Error Metrics*  
University of Cagliari, 2021
- D.G. Podda - *AABB Tree: Implementazione e Testing di una BVH in un ambiente 3D*  
University of Cagliari, 2021
- S. Podda, *Semplificazione Concorrente di Mesh Poligonali con Connettività Fissa*  
University of Cagliari, 2012 (co-supervised with R. Scateni)
- G. Broccia - *Riconoscimento di Gesti Umani per la Guida di Robot*  
University of Cagliari, 2011 (co-supervised with R. Scateni)  
- full paper published at Eurographics Italian Chapter 2011 [IP2]
- T. Puggioni - *Studio ed Implementazione dello Smoothing Basato sul Mean Curvature Flow*  
University of Cagliari, 2011 (co-supervised with R. Scateni)
- E. Alimonda - *CGView: un Agile Visualizzatore di Mesh*  
University of Cagliari, 2010 (co-supervised with R. Scateni)

#### FUNDING

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- **RAISE** (109M€) (Jan 2024)  
**Robotics and AI for Socio-economic Empowerment**  
*SPOKE 2: Smart Devices and Technologies for Personal and Remote Healthcare*  
Milestone 7.1, 7.2, 7.3 PNRR (ECS00000035)  
Co-investigator
- **DIGITbrain PROMed** (100K€) (Oct 2021 - Sep 2022)  
**Production Optimization for Additive Manufacturing of Medical Devices**  
EU H2020 Research and Innovation Programme under GA No 952071  
Task Leader
- **Hex and hex-dominant meshing for the US Navy** (10K\$) (Oct 2020)  
Research Contract between CNR IMATI and HyperComp, Inc.  
Principal Investigator (with Prof. N. Pietroni from UST Sydney)
- **CNR Short Mobility Grant** (3.8K€) (Feb 2019)  
**Fabrication-Aware Implicit Surfaces**  
Principal investigator
- **CHANGE** (2.2M€) (Oct 2016 - Sep 2022)  
**New CHallenges for PDE solvers: the interplay of ANalysis and GEometry.**  
ERC Advanced Grant  
Co-investigator



- **CaxMan (7.1M€)** (Oct 2015 - Sep 2018)  
**Computer Aided Technologies for Additive Manufacturing.**  
Horizon 2020 - Research and Innovation action - Grant Agreement N° 680448  
Co-investigator
- **Automated Hexahedral Meshing (124K\$)** (Jun 2014 - Jan 2015)  
NSERC Idea to Innovation (I2I)  
Co-investigator
- **Virtuoso (300K€)** (Mar 2015 - Sep 2015)  
**Un osservatore sanitario virtuale per la prevenzione di malattie cardio-metaboliche nella pratica di attività fitness & wellness nei centri turistici.**  
Funded by Sardinia Regional Government (CUP F78C13000530002)  
Co-investigator

## PUBLICATIONS and PATENTS

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### Legend:

B	Book
P	Patent
IJ	Peer-reviewed International journal
IP	Proceedings of a peer-reviewed international conference
PD	Project Deliverable
TR	Technical Report

### Books (1):

- [B1] Design, Representations and Processing for Additive Manufacturing  
M. Attene, M. Livesu, S. Lefebvre, T. Funkhouser, S. Rusinkiewicz, S. Ellero, J. Martínez, A. H. Bermano  
*Morgan & Claypool Publishers - Synthesis Lectures on Visual Computing, 2018*

### Patents (2):

- [P2] *Methods and Systems for Hex-mesh Optimization via Edge-cone rectification*  
M. Livesu, A. Sheffer, N. Vining  
US Patent *US20170024931 A1*
- [P1] *Methods and Systems for Generating PolyCube Segmentations from Input Meshes of Objects*  
M. Livesu, A. Sheffer, N. Vining, J. Gregson  
US Patent *US20160240001 A1*

### Peer-reviewed International Journals (36):

- [IJ36] Advancing Front Surface Mapping  
M. Livesu  
*Computers Graphics Forum, 2024 (Eurographics, Limassol, Cyprus)*
- [IJ35] HexBox: Interactive Box Modeling of Hexahedral Meshes  
F. Zoccheddu, E. Gobbetti, M. Livesu, N. Pietroni, G. Cherchi  
*Computers Graphics Forum, 2023 (Symposium on Geometry Processing, Genoa, Italy)*
- [IJ34] VOLMAP: a Large Scale Benchmark for Volume Mappings to Simple Base Domains  
G. Cherchi, M. Livesu  
*Computers Graphics Forum, 2023 (Symposium on Geometry Processing, Genoa, Italy)*
- [IJ33] Exploration of 3D Motorcycle Complexes from Hexahedral Meshes  
E. Gunpinar, M. Livesu, M. Attene  
*Computers & Graphics, 2023 (Shape Modeling International, Genoa, Italy)*
- [IJ32] Towards a Robust and Portable Pipeline for Quad Meshing:  
Topological Initialization of Injective Integer Grid Maps  
M. Livesu  
*Computers & Graphics, 2023*

- [IJ31] Interactive and Robust Mesh Booleans  
G. Cherchi, F. Pellacini, M. Attene, M. Livesu  
*ACM Transactions on Graphics, 2022 (SIGGRAPH Asia, Daegu, South Korea)*
- [IJ30] Hex-Mesh Generation and Processing: a Survey  
N. Pietroni, M. Campen, A. Sheffer, G. Cherchi, D. Bommes,  
X. Gao, R. Scateni, F. Ledoux, JF. Remacle, M. Livesu  
*ACM Transactions on Graphics, 2022*
- [IJ29] Optimal Dual Schemes for Adaptive Grid Based Hexmeshing  
M. Livesu, L. Pitzalis, G. Cherchi  
*ACM Transactions on Graphics, 2021 (presented at SIGGRAPH 2022, Vancouver, Canada)*
- [IJ28] Benchmarking the Geometrical Robustness of a Virtual Element Poisson Solver  
M. Attene, S. Biasotti, S. Bertoluzza, D. Cabiddu, M. Livesu,  
G. Patanè, M. Pennacchio, D. Prada, M. Spagnuolo  
*Mathematics and Computers in Simulation, 2021*
- [IJ27] Generalized Adaptive Refinement for Grid-based Hexahedral Meshing  
L. Pitzalis, M. Livesu, G. Cherchi, E. Gobbetti, R. Scateni  
*ACM Transactions on Graphics, 2021 (SIGGRAPH Asia)*
- [IJ26] Practical Computation of the Cut Locus on Discrete Surfaces  
C. Mancinelli, M. Livesu, E. Puppo  
*Computer Graphics Forum, 2021 (Symposium on Geometry Processing, Toronto, Canada)*
- [IJ25] Deterministic Linear Time Constrained Triangulation using Simplified Earcut  
M. Livesu, G. Cherchi, R. Scateni, M. Attene  
*IEEE Transactions on Visualization and Computer Graphics, 2021*
- [IJ24] Fast and Robust Mesh Arrangements Using Floating-point Arithmetic  
G. Cherchi, M. Livesu, R. Scateni, M. Attene  
*ACM Transactions on Graphics, 2020 (SIGGRAPH Asia)*
- [IJ23] Scalable Mesh Refinement for Canonical Polygonal Schemas of Extremely High Genus Shapes  
M. Livesu  
*IEEE Transactions on Visualization and Computer Graphics, 2020*
- [IJ22] LoopyCuts: Practical Feature-Preserving Block Decomposition for Strongly Hex-Dominant Meshing  
M. Livesu, N. Pietroni, E. Puppo, A. Sheffer, P. Cignoni  
*ACM Transactions on Graphics, 2020 (SIGGRAPH)*
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F. Corda, J.M. Thiery, M. Livesu, E. Puppo, T. Boubekur, R. Scateni  
*Computer Graphics Forum, 2020*
- [IJ20] Parametric Shape Optimization for Combined Additive-Subtractive Manufacturing  
L. Tamellini, M. Chiumenti, C. Altenhofen, M. Attene, O. J. D. Barrowclough,  
M. Livesu, F. Marini, M. Martinelli, V. Skytt,  
*JOM - The Journal of The Minerals, Metals & Materials Society, 2020*
- [IJ19] CinoLib: a generic programming header only C++ library for processing polygonal and polyhedral meshes  
M. Livesu  
*Lecture Notes in Computer Science. Transactions on Computational Science XXXIV, 2019*
- [IJ18] Surface2Volume: Surface Segmentation Conforming Assemblable Volumetric Partition  
C. Araujo, D. Cabiddu, M. Attene, M. Livesu, N. Vining, A. Sheffer  
*ACM Transactions on Graphics, 2019 (SIGGRAPH, Los Angeles, USA)*
- [IJ17] Skeleton Based Cage Generation Guided by Harmonic Fields  
S. Casti, M. Livesu, N. Mellado, N. Abu Rumman, R. Scateni, L. Barthe, E. Puppo  
*Computers & Graphics, 2019*
- [IJ16] A Comparison of Methods for Gradient Field Estimation on Simplicial Meshes  
C. Mancinelli, M. Livesu, E. Puppo  
*Computers & Graphics 80, 2019 (extended version of [IP7])*

- [IJ15] slice2mesh: a Meshing Tool for the Simulation of Additive Manufacturing Processes  
M. Livesu, D. Cabiddu, M. Attene  
*Computers & Graphics* 80, 2019 (extended version of [IP6])
- [IJ14] Hexalab.net: an Online Viewer for Hexahedral Meshes  
M. Bracci, M. Tarini, N. Pietroni, M. Livesu, P. Cignoni  
*Computer Aided Design* 110, 2019
- [IJ13] Topology-Driven Shape Chartification  
T. Sorgente, S. Biasotti, M. Livesu, M. Spagnuolo  
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- [IJ12] Axis-Aligned Height-Field Block Decomposition of 3D Shapes  
A. Muntoni, M. Livesu, R. Scateni, A. Sheffer, D. Panozzo  
*ACM Transactions on Graphics* 37(5), 2018 (presented at SIGGRAPH Asia, Tokyo, Japan)
- [IJ11] A Heat Flow Based Relaxation Scheme for  $n$  Dimensional Discrete Hyper Surfaces  
M. Livesu  
*Computers & Graphics* 71, 2018 (extended version of [IP4])
- [IJ10] Explicit Cylindrical Maps for General Tubular Shapes  
M. Livesu, M. Attene, G. Patanè, M. Spagnuolo  
*Computer Aided Design* 90, 2017 (Solid and Physical Modeling, Berkeley, USA)
- [IJ9] From 3D Models to 3D Prints: an Overview of the Processing Pipeline  
M. Livesu, S. Ellero, J. Martínez, S. Lefebvre, M. Attene  
*Computer Graphics Forum* 36(2), 2017 (Eurographics STAR, Lyon, France)
- [IJ8] Polycube Simplification for Coarse Layouts of Surfaces and Volumes  
G. Cherchi, M. Livesu, R. Scateni  
*Computer Graphics Forum* 35(5), 2016 (Symposium on Geometry Processing, Berlin, Germany)
- [IJ7] Skeleton-driven Adaptive Hexahedral Meshing of Tubular Shapes  
M. Livesu, A. Muntoni, E. Puppo, R. Scateni  
*Computer Graphics Forum* 35(7), 2016 (Pacific Graphics, Okinawa, Japan)
- [IJ6] Practical Hex-Mesh Optimization via Edge-Cone Rectification  
M. Livesu, A. Sheffer, N. Vining, M. Tarini  
*ACM Transactions on Graphics* 34(4), 2015 (SIGGRAPH, Los Angeles, USA)
- [IJ5] Extraction of the Quad Layout of a Triangle Mesh Guided by its Curve-Skeleton  
F. Usai, M. Livesu, E. Puppo, M. Tarini, R. Scateni  
*ACM Transactions on Graphics* 35(1), 2015 (presented at SIGGRAPH Asia, Kobe, Japan)
- [IJ4] PolyCut: Monotone Graph-Cuts for PolyCube Base-Complex Construction  
M. Livesu, N. Vining, A. Sheffer, J. Gregson, R. Scateni  
*ACM Transactions on Graphics* 32(6), 2013 (SIGGRAPH Asia, Hong Kong)
- [IJ3] Extracting curve-skeletons from digital shapes using occluding contours  
M. Livesu, R. Scateni  
*The Visual Computer* 29(9), 2013 (Computer Graphics International, Hannover, Germany)
- [IJ2] Rigid registration of different poses of animated shapes  
M. Livesu, R. Scateni  
*Journal of WSCG* 21(1), 2013 (WSCG, Plzen, Czech Republic)
- [IJ1] Reconstructing the Curve-Skeleton of 3D Shapes Using the Visual Hull  
M. Livesu, F. Guggeri, R. Scateni  
*IEEE Transactions on Visualization and Computer Graphics* 18(11), 2012

**Peer-reviewed International Conferences (11):**

- [IP11] ProMED: Production Optimization for Additive Manufacturing of Medical Devices  
M. Attene, T. Berti, D. Cabiddu, A. Garosi, M. Livesu, Z. Pásztor, D. Petrovski, A. Ranieri  
*Smart Tools and Applications in Graphics*, 2022, Poster (Cagliari, Italy)

- [IP10] Topological Initialization of Injective Integer Grid Maps  
M. Livesu  
*Smart Tools and Applications in Graphics, 2022* (Cagliari, Italy)  
**- best paper award (shortlisted for journal extension)**
- [IP9] A Mesh Generation Perspective on Robust Mappings  
M. Livesu  
*Smart Tools and Applications in Graphics, 2020* (Florence, Italy)  
**- honorable mention**
- [IP8] FETI-DP preconditioners for the Virtual Element Method on general 2D meshes  
D. Prada, S. Bertoluzza, M. Pennacchio, M. Livesu  
*Lecture Notes in Computational Science and Engineering, 2019*  
*Numerical Mathematics and Advanced Applications - ENUMATH 2017*
- [IP7] Gradient Field Estimation on Simplicial Meshes  
C. Mancinelli, M. Livesu, E. Puppo  
*Smart Tools and Applications in Graphics, 2018* (Brescia, Italy)  
**- top conference paper (shortlisted for journal extension [IJ16])**
- [IP6] slice2mesh : meshing sliced data for the simulation of AM Processes  
M. Livesu, D. Cabiddu, M. Attene  
*Smart Tools and Applications in Graphics, 2018* (Brescia, Italy)  
**- top conference paper (shortlisted for journal extension [IJ15])**
- [IP5] CageLab: An Interactive Tool for Cage-based deformations  
S. Casti, F. Corda, M. Livesu, R. Scateni  
*Smart Tools and Applications in Graphics, 2018* (Brescia, Italy)
- [IP4] Heat Flow Based Relaxation of  $n$  Dimensional Discrete Hyper Surfaces  
M. Livesu  
*Smart Tools and Applications in Graphics, 2017* (Catania, Italy)  
**- top conference paper (shortlisted for journal extension [IJ11])**
- [IP3] Practical Medial Axis Filtering for Occlusion-Aware Contours  
M. Livesu, R. Scateni  
*Smart Tools and Applications in Graphics, 2015* (Verona, Italy)
- [IP2] Gestural Interaction for Robot Motion Control  
G. Broccia, M. Livesu, R. Scateni  
*Proceedings of the 9th Eurographics Italian Chapter, 2011* (Salerno, Italy)
- [IP1] Tools and Applications for Teaching and Research in Computer Graphics  
F. Guggeri, M. Livesu, R. Scateni  
*Proceedings of the 8th Eurographics Italian Chapter, 2010* (Genoa, Italy)

#### EU Project Deliverables (7):

- [PD7] Deliverable n. D3.4 — AM Process Plan Assessment  
J. C. Morel, M. Attene, M. Livesu, T. Ventura  
*CAMan (H2020-FoF-2015-680448)*
- [PD6] Deliverable n. D2.6 — Analysis Based Optimization Tools  
L. Tamellini, M. Attene, M. Martinelli, M. Chiumenti, F. Marini, M. Livesu,  
P. Pietra, M. Pennacchio, S. Bertoluzza, V. Skytt, O. Barrowclough, C. Altenhofen  
*CAMan (H2020-FoF-2015-680448)*
- [PD5] Deliverable n. D1.6 — Cloud Infrastructure Version 3  
S. Bergweiler, J. Hjelmervik, C. Altenhofen, F. Loosmann, M. Livesu,  
D. Cabiddu, M. Martinelli, E. Neiva, J. Cauchois, M. North, N. Arcontara, A. Mata  
*CAMan (H2020-FoF-2015-680448)*
- [PD4] Deliverable n. D2.5 — Analysis Tools for AM, Non-Linear Setting  
L. Tamellini, R. Vazquez, M. Martinelli, F. Marini, P. Pietra, M. Pennacchio,  
S. Bertoluzza, M. Attene, M. Livesu, V. Skytt, O. Barrowclough, M. Chiumenti  
*CAMan (H2020-FoF-2015-680448)*

- [PD3] Deliverable n. D3.3 — First Implementation of Process Planning Workflows  
M. Attene, O. Barrowclough, D. Cabiddu, J. Cauchois, S. Ellero,  
J. Haenisch, M. Livesu, J.C. Morel, T. Ventura  
*CAMxMan (H2020-FoF-2015-680448)*
- [PD2] Deliverable n. D3.2 — AM Process Planning Workflows  
M. Attene, D. Cabiddu, J. Cauchois, S. Ellero, M. Livesu, J.C. Morel  
*CAMxMan (H2020-FoF-2015-680448)*
- [PD1] Deliverable n. D3.1 — Requirement: Process Planning for AM  
S. Ellero, T. Zerbi, M. Attene, M. Livesu, M. Spagnuolo, O. Barrowclough,  
T. Dokken, J.C. Morel, B. Ellingsen, D. Sørli, S. Canard  
*CAMxMan (H2020-FoF-2015-680448)*

#### Technical Reports (4):

- [TR4] A Survey of Algorithms for Geodesic Paths and Distances  
K. Crane, M. Livesu, E. Puppo, Y. Qin  
*arXiv:2007.10430*
- [TR3] Benchmark of Polygon Quality Metrics for Polytopal Element Methods  
M. Attene, S. Biasotti, S. Bertoluzza, D. Cabiddu, M. Livesu,  
G. Patanè, M. Pennacchio, D. Prada, M. Spagnuolo  
*arXiv:1906.01627*
- [TR2] TopChart: from Functions to Quadrangulations  
T. Sorgente, S. Biasotti, M. Livesu, M. Spagnuolo  
*CNR IMATI Technical Report 18-05*
- [TR1] A Study of the State of the Art of Process Planning for Additive Manufacturing  
M. Livesu, M. Attene, M. Spagnuolo, B. Falcidieno  
*CNR IMATI Technical Report 39*